

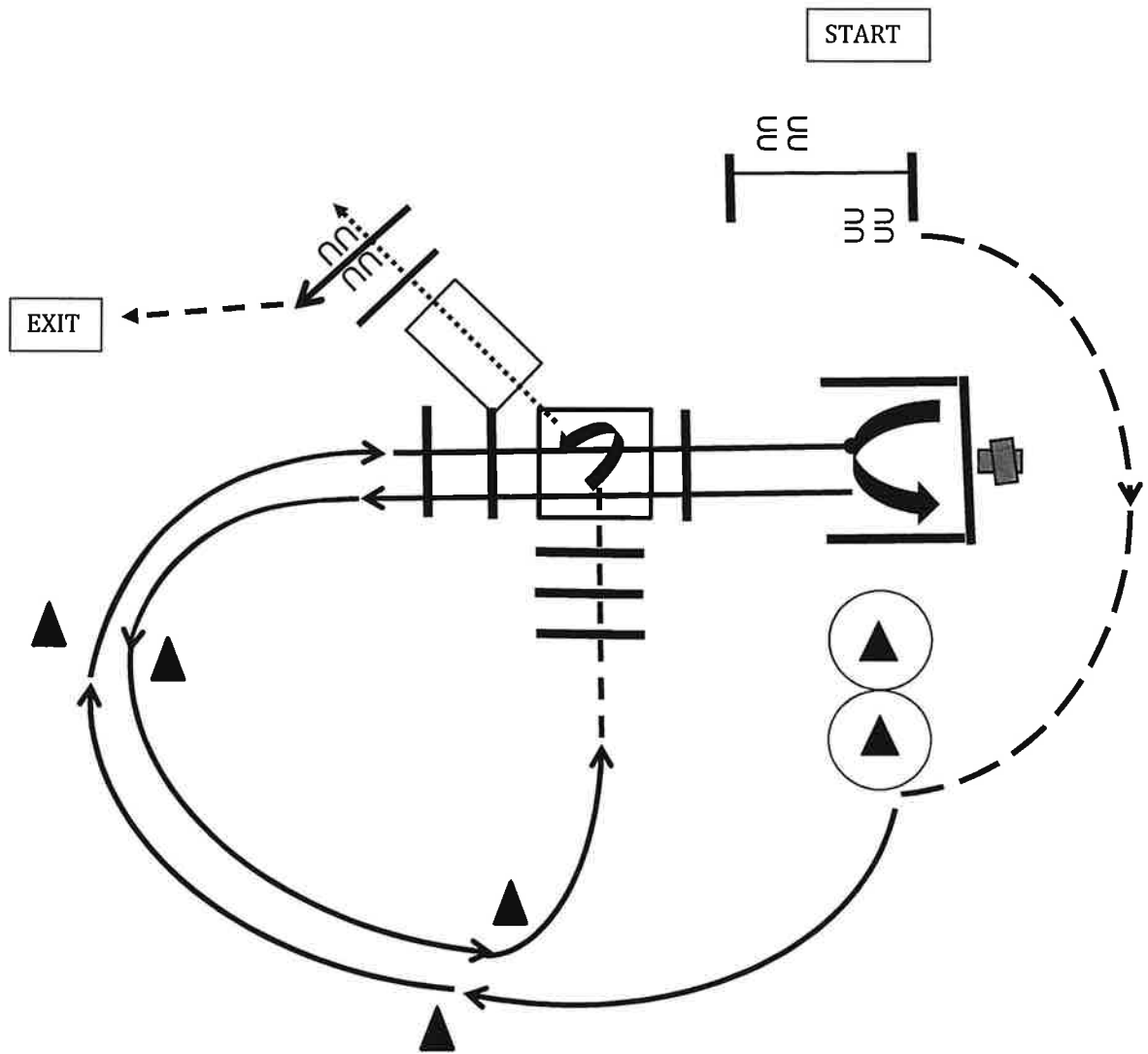
HOUSTON LIVESTOCK SHOW AND RODEO™

**PAINT HORSE
SHOW**

PATTERN BOOK

March 13-5, 2023

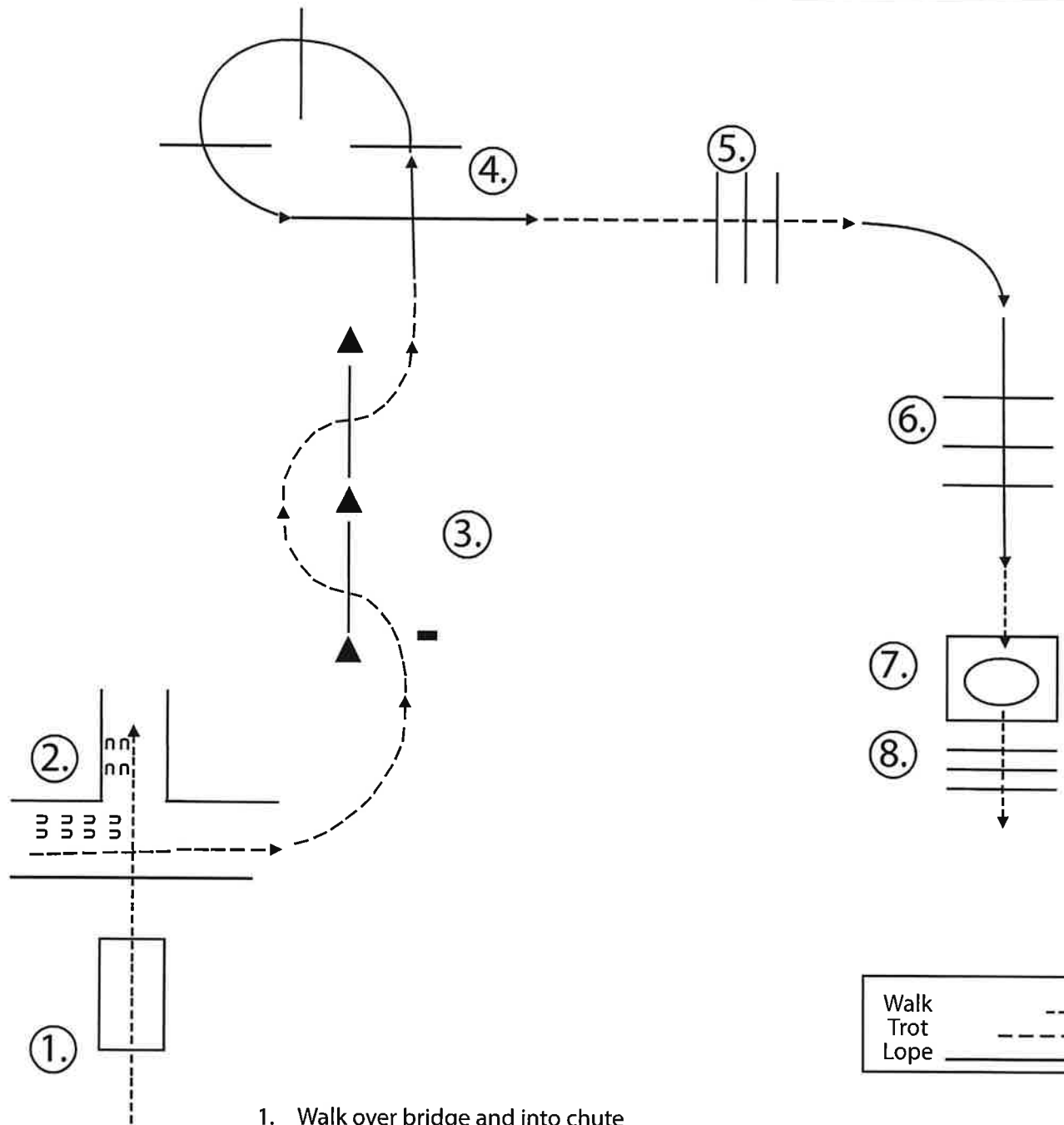
HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE TRAIL - ALL RANCH CLASSES



1. Left hand gate
2. Extend trot to drag
3. Drag figure 8 at trot -
Youth and novice: trot 8
4. Right lead thru markers, over poles
into chute
5. Back around hay bales
6. Left lead over poles, break to trot
at markers
7. Trot over poles into box
8. Turn 405° to left
9. Walk over bridge and poles
10. Stop, side pass left, trot out to exit

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE TRAIL - ALL CLASSES



1. Walk over bridge and into chute
2. Back L
3. Trot out of chute and through serpentine poles
4. Left lead lope over poles (WT - extended trot)
5. Trot poles
6. Right lead lope over poles (WT - trot)
7. Walk into box, turn either direction
8. Walk out of box over poles to exit

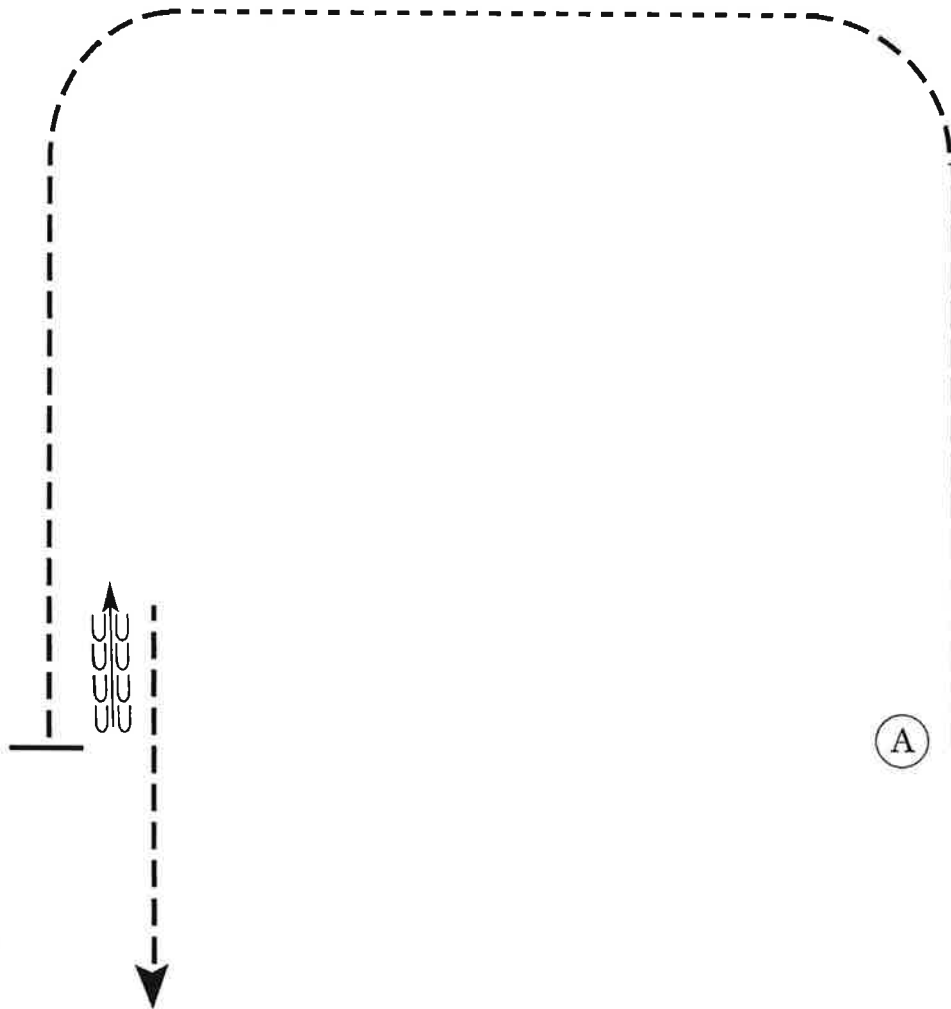
Walk	---
Trot	----
Lope	-----

PATTERNS PROVIDED BY:
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HOUSTON LIVESTOCK SHOW AND RODEO™

PAINT HORSE

HUNT SEAT EQUITATION - WALK TROT



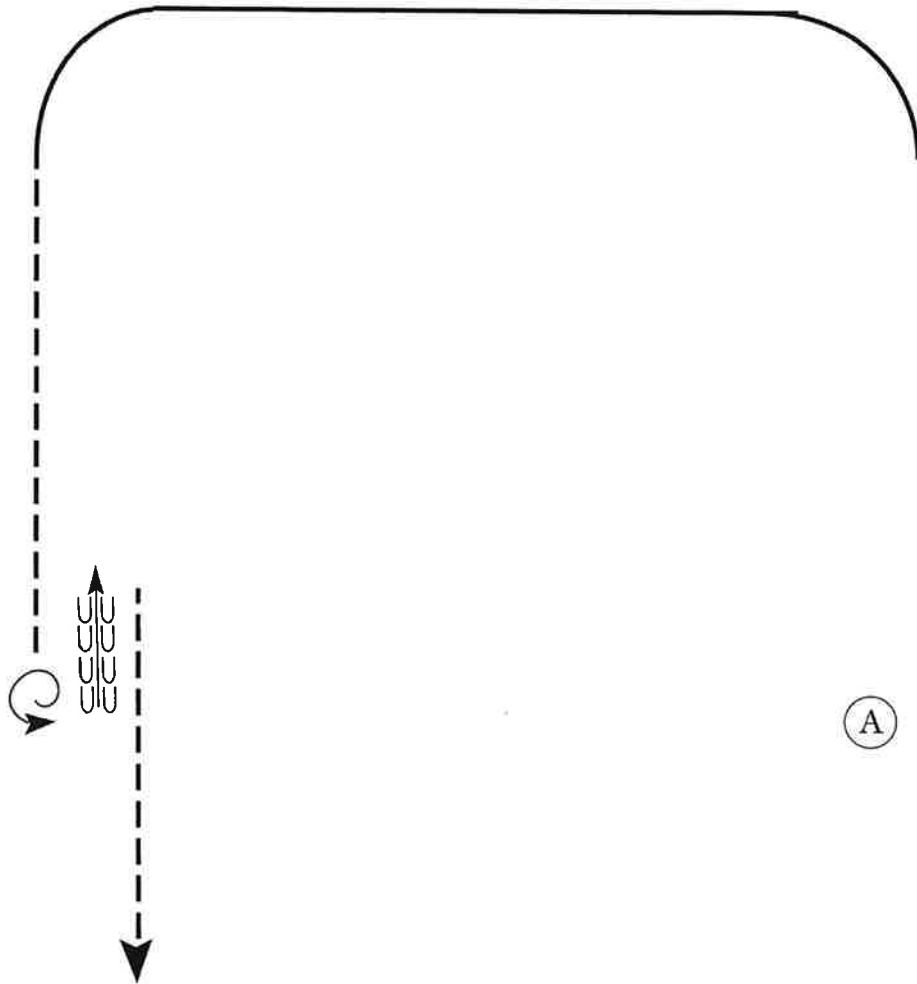
Be ready at A.

1. Trot on the right diagonal from A and around corner as shown.
2. Walk in a straight line.
3. Sitting trot around corner until even with A.
4. Stop and back approximately one horse length.
5. Exit arena at a trot on the left diagonal.

Walk	-----
Trot	-----
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	—/—
Back	←←←← ←←←←
Marker	(B)
Sidepass	←←←←
Hand Gallop	-----

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HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE HUNT SEAT EQUITATION - ALL NOVICE



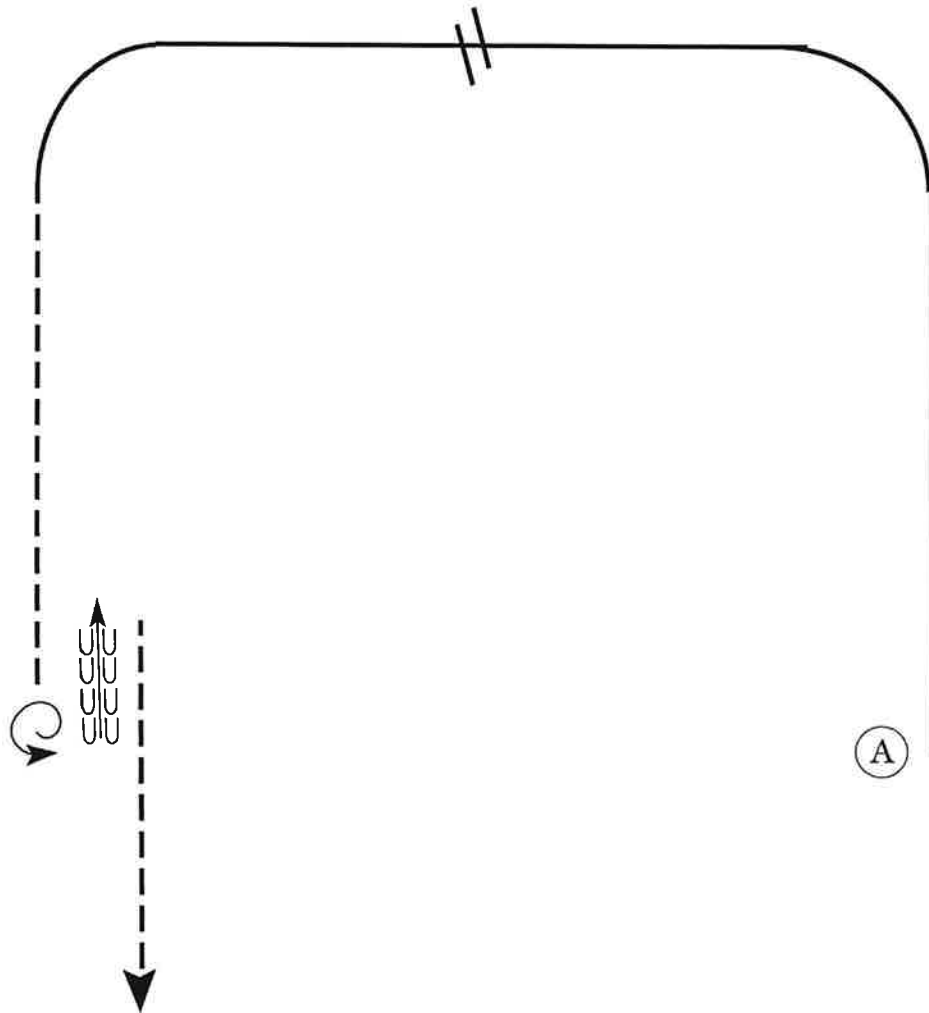
Be ready at A.

1. Canter on the left lead from A and around corner as shown.
2. Continue the canter in a straight line and around corner.
3. Trot in a straight line on the left diagonal until even with A.
4. Stop and perform a 360 degree turn on the forehand left.
5. Back approximately one horse length.
6. Exit arena at a trot on the right diagonal.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←←
Marker	⊙ B
Sidepass	←←←←←
Hand Gallop	— — — — —

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE HUNT SEAT EQUITATION - YOUTH & AMATEUR



Be ready at A.

1. Canter on the left lead from A and around corner as shown.
2. Change leads at center and counter canter around corner.
3. Trot in a straight line on the left diagonal until even with A.
4. Stop and perform a 360 degree turn on the forehand left.
5. Back approximately one horse length.
6. Exit arena at a trot on the right diagonal.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	↘
Back	←←←←← ←←←←←
Marker	⊙ B
Sidepass	←←←←←
Hand Gallop	———

PATTERNS PROVIDED BY:
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HOUSTON LIVESTOCK SHOW AND RODEO™
PAINT HORSE
RANCH PLEASURE - ALL CLASSES

PATTERN 1

EXTENDED WALK - 75 FEET

TROT - 120 FEET

EXTENDED TROT - 240 FEET

LOPE - 150 FEET

STOP; REVERSE (EITHER DIRECTION)

WALK - 30 FEET

LOPE - 150 FEET

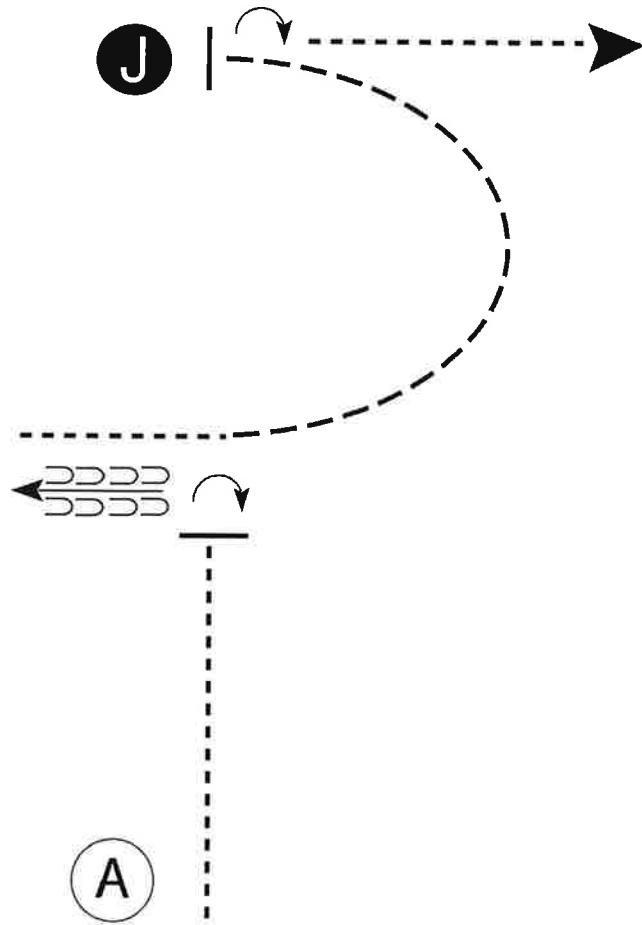
EXTENDED LOPE - 200 FEET

TROT - 90 FEET

STOP AND BACK

PATTERNS PROVIDED BY:
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HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE SHOWMANSHIP - ALL NOVICE



Be ready at A.

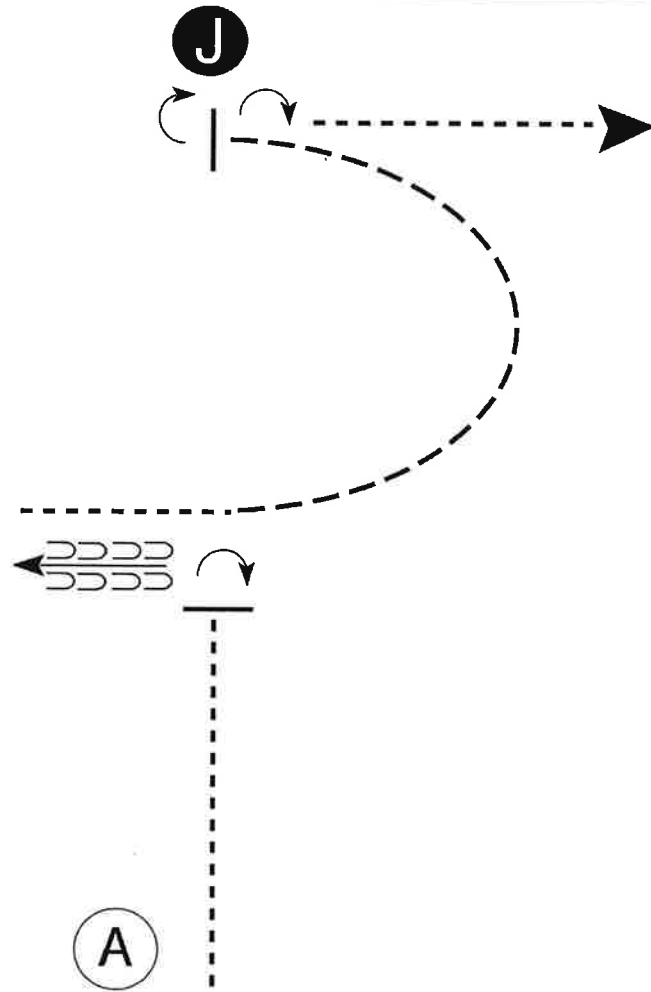
1. When acknowledged, walk half way to Judge.
2. Stop and perform a 1/4 turn.
3. Back approximately one horse length.
4. Walk until even with Judge.
5. Trot in a half circle to Judge.
6. Stop and set up for inspection.
7. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Walk	-----
Trot	- - - - -
Back	← ⊃ ⊃ ⊃ ⊃
Marker	Ⓟ
Judge	Ⓝ

Follow the instructions of your ring steward.

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HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE SHOWMANSHIP - YOUTH & AMATEUR



Be ready at A.

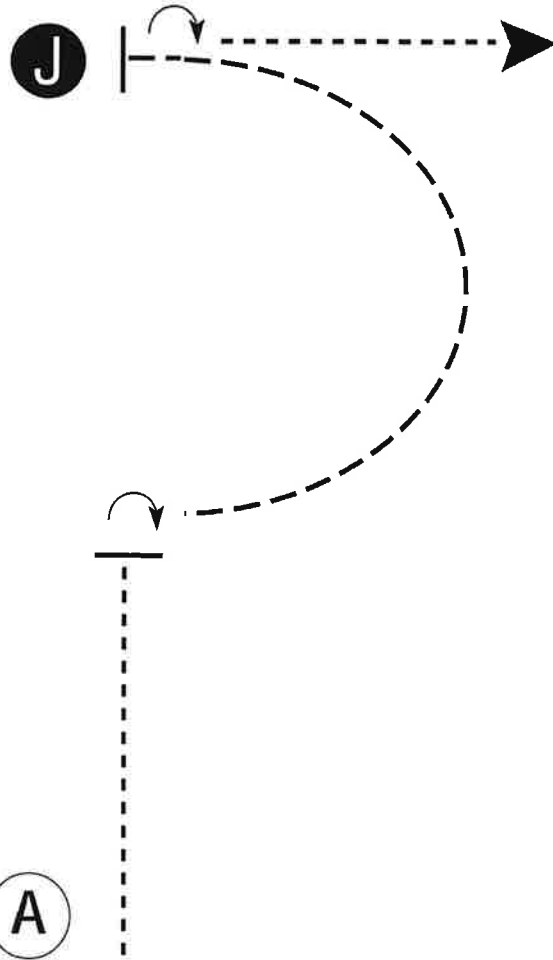
1. When acknowledged, walk half way to Judge.
2. Stop and perform a 1/4 turn.
3. Back approximately one horse length.
4. Walk until even with Judge.
5. Trot in a half circle until even with Judge.
6. Perform a 1/4 turn, stop and set up for inspection.
7. When dismissed, perform a 1/4 turn and walk straight away from Judge.

Walk	-----
Trot	-----
Back	← ↺ ↺ ↺
Marker	Ⓟ
Judge	Ⓝ

Follow the instructions of your ring steward.

PATTERNS PROVIDED BY:
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HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE SHOWMANSHIP - WALK TROT



Be ready at A.

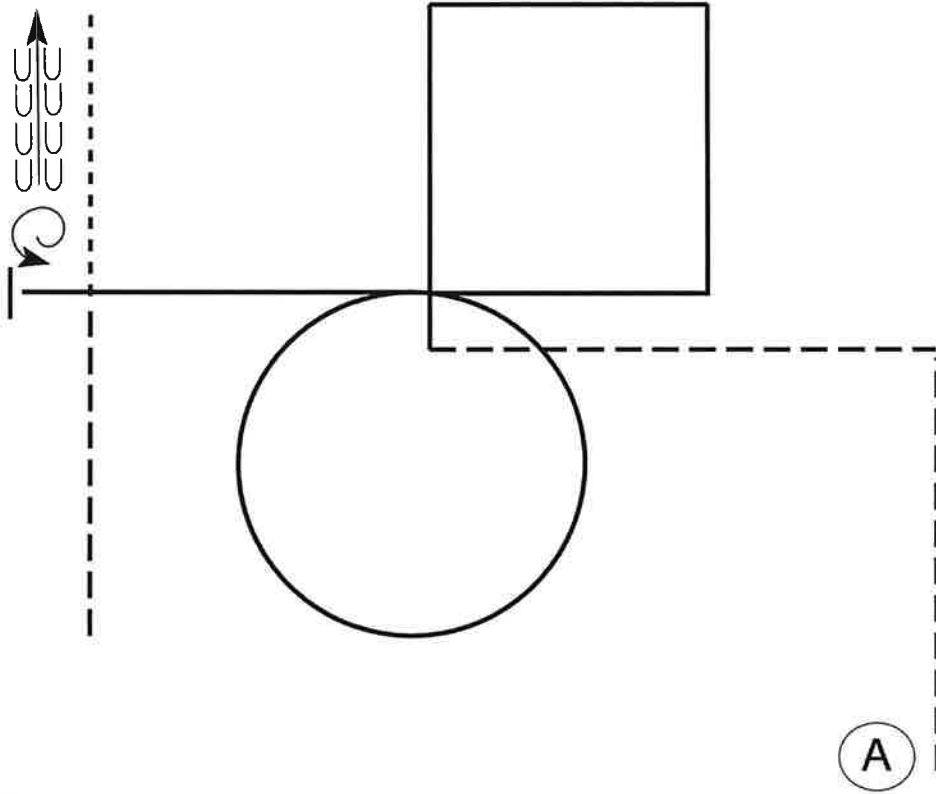
1. When acknowledged, walk half the distance to Judge.
2. Stop and perform a 1/4 turn.
3. Trot in a half circle to Judge.
4. Stop and set up for inspection.
5. When dismissed, perform a 1/2 turn and walk straight away from Judge.

Follow the instructions of your ring steward.

Walk	-----
Trot	-----
Back	← ↵↵↵↵ ↵↵↵↵
Marker	⊙ B
Judge	● J

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HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE HORSEMANSHIP - YOUTH & AMATEUR



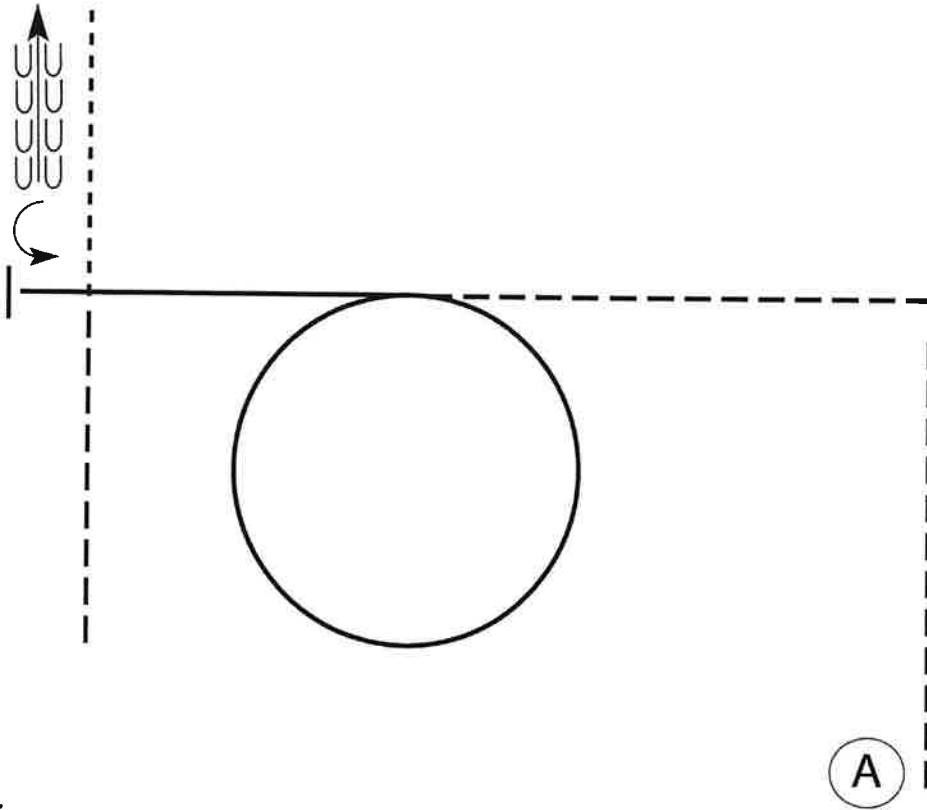
Be ready at A.

1. Perform a jog from A and a square corner toward center of pattern.
2. Make a square corner right at center.
3. Lope a right lead square.
4. Change leads at center and lope a left lead circle.
5. Close the circle and continue loping on the left lead in a straight line.
6. Stop and perform a 1 1/4 turn to the left.
7. Back 5 steps.
8. Walk until you cross your line.
9. Exit arena at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE HORSEMANSHIP - ALL NOVICE



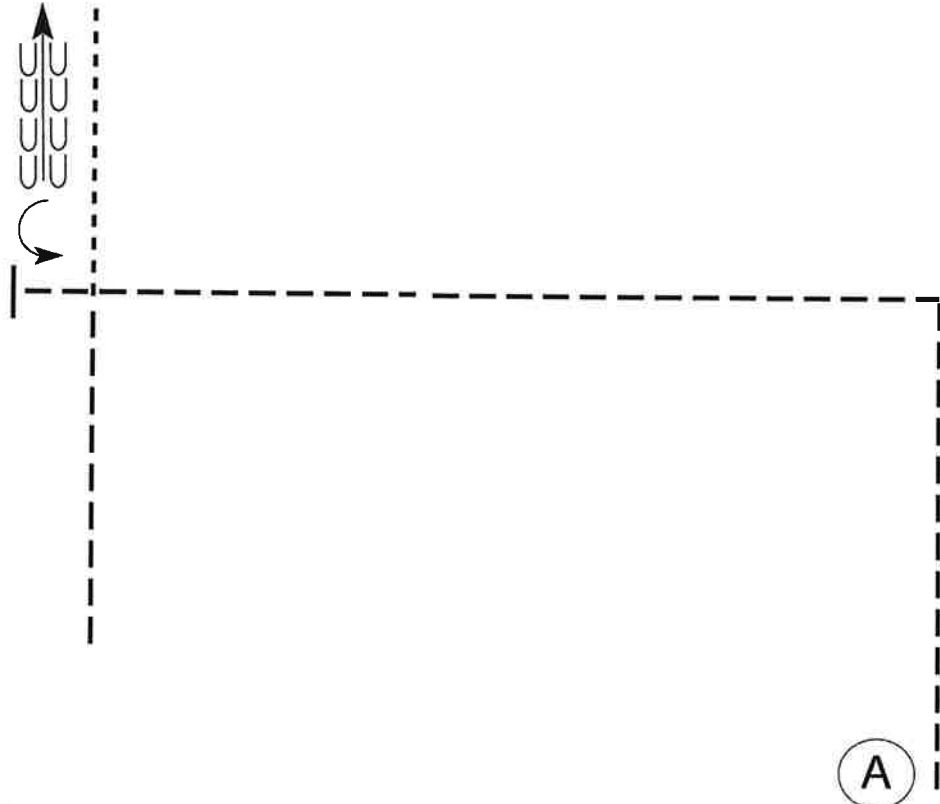
Be ready at A.

1. Perform a jog from A and a square corner toward center of pattern.
2. Lope a left lead circle.
3. Close the circle and continue loping on the left lead in a straight line.
4. Stop and perform a 1/4 turn to the left.
5. Back 5 steps.
6. Walk until you cross your line.
7. Exit arena at a jog.

Walk	-----
Jog	- - - - -
Extended Jog	— — — —
Lope	—————
Lead Change	
Back	
Marker	

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE HORSEMANSHIP - WALK TROT



Be ready at A.

1. Perform a jog from A and a square corner toward center of pattern.
2. Continue the jog in a straight line.
3. Stop and perform a 1/4 turn to the left.
4. Back 5 steps.
5. Walk until you cross your line.
6. Exit arena at a jog.

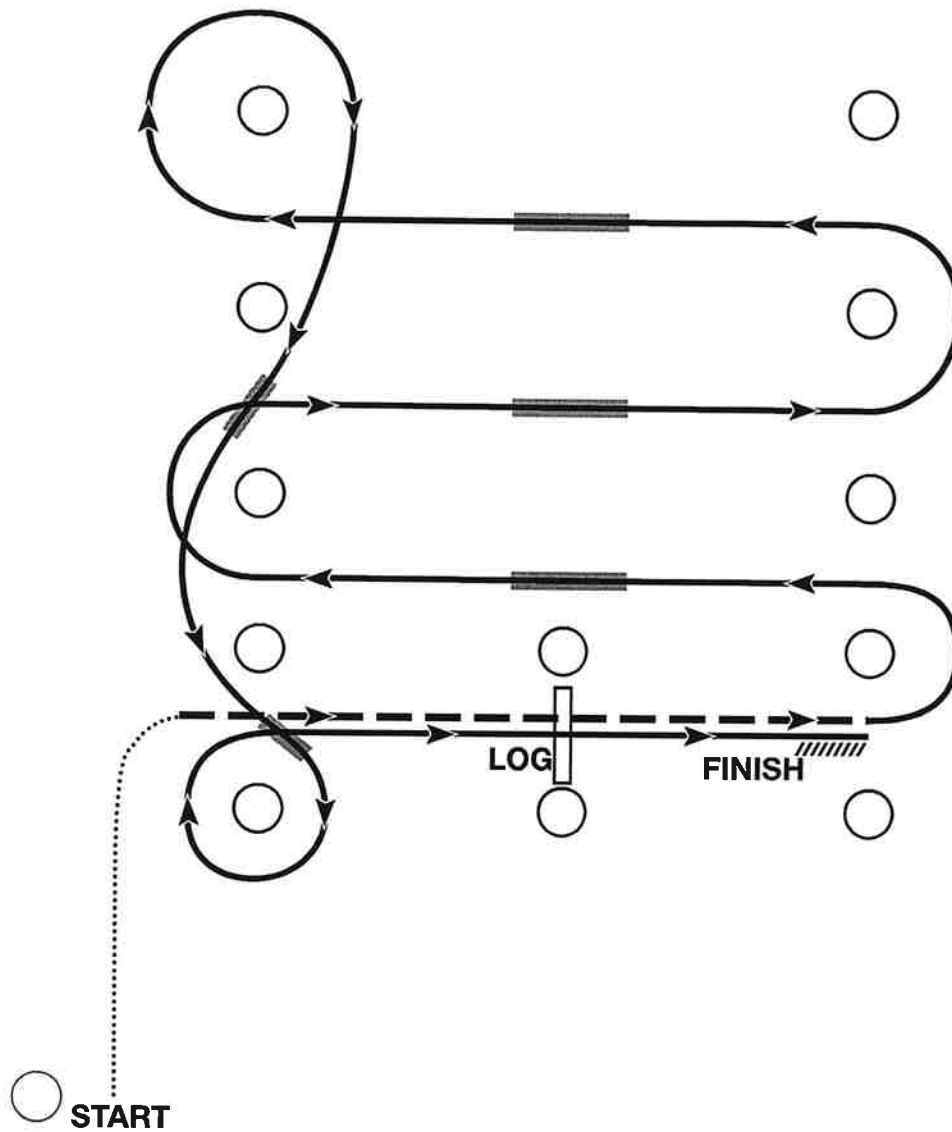
Walk	-----
Jog	-----
Extended Jog	-----
Lope	—————
Lead Change	
Back	
Marker	ⓑ

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™

PAIN'T HORSE

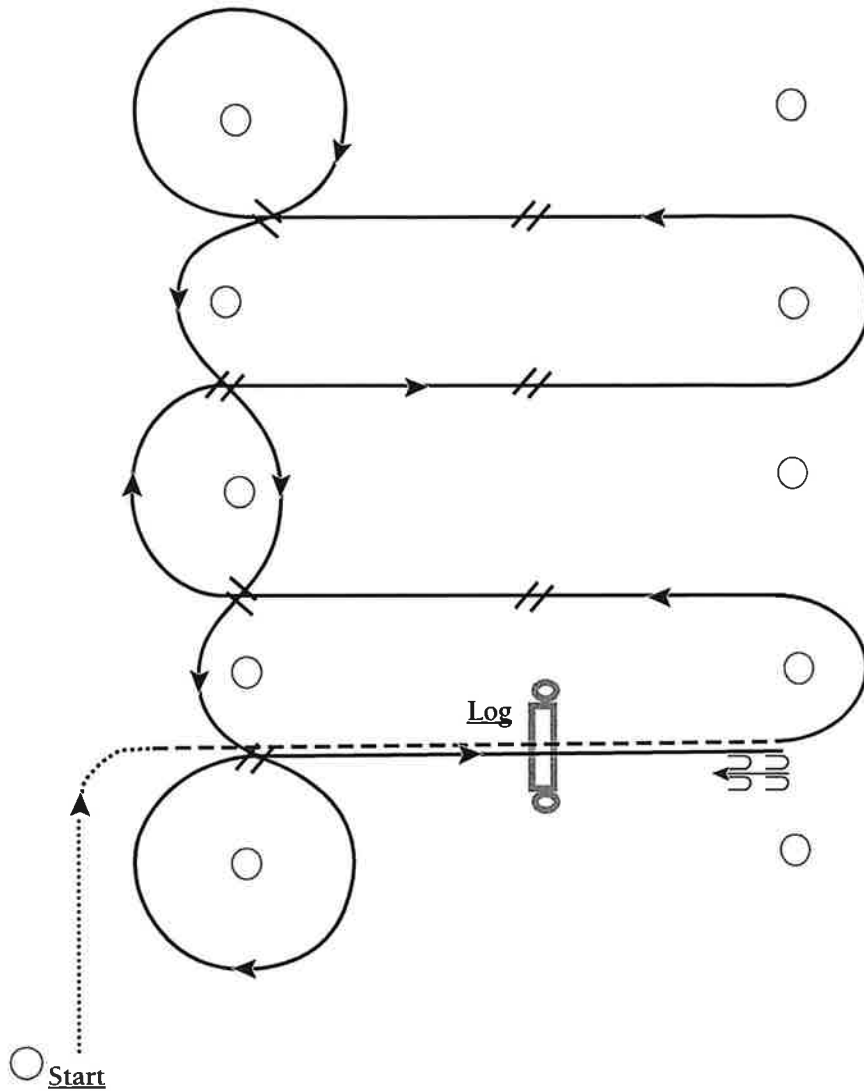
WESTERN RIDING - GREEN & YOUTH



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to left lead lope
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope over log.
9. Stop and back.

PATTERNS PROVIDED BY:
JODI FINKENBINDER

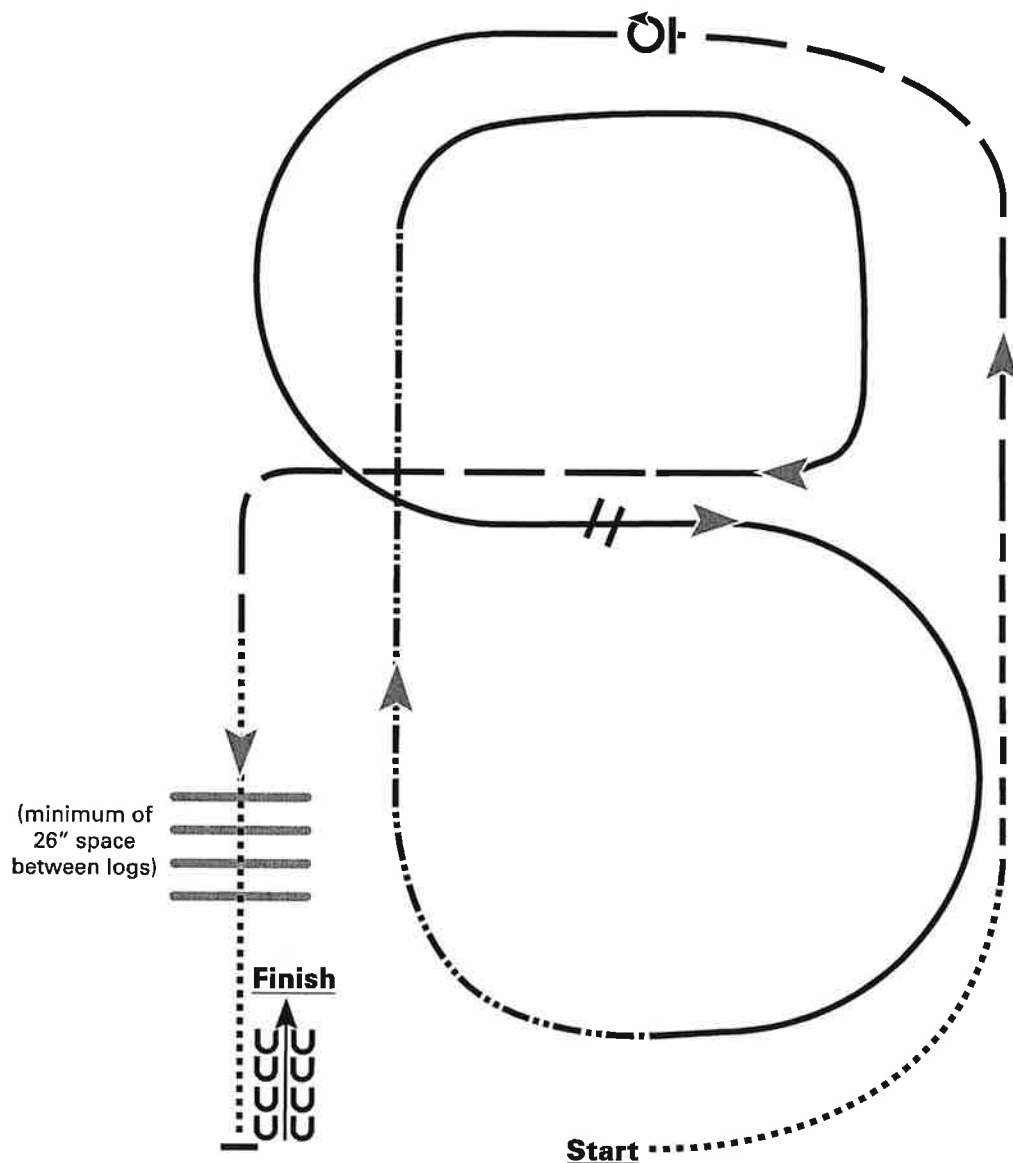
HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE WESTERN RIDING - AMATEUR & OPEN



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope over log.
11. Lope, stop and back.

PATTERNS PROVIDED BY:
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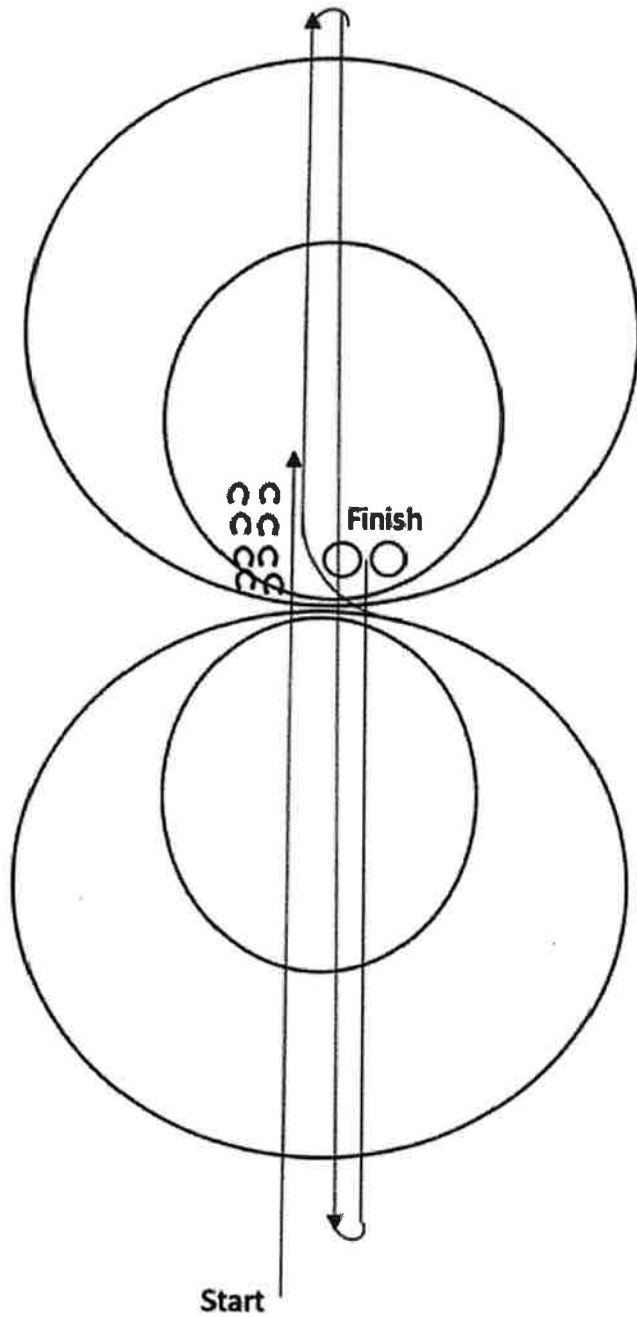
HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE RANCH RIDING - ALL CLASSES



1. Walk
2. Trot
3. Extend the trot ,at the top of the arena, stop
4. 360 turn to the left
5. Left lead ½ circle, lope to the center
6. Change leads (simple or flying)
7. Right lead ½ circle
8. Extended lope up the long side of the arena (right lead)
9. Collect back to a lope around the top of the arena and back to center
10. Break down to an extended trot
11. Walk over poles
12. Stop and back

PATTERNS PROVIDED BY:
JODI FINKENBINDER

HOUSTON LIVESTOCK SHOW AND RODEO™ PAINT HORSE RANCH REINING - ALL CLASSES



1. Run past the center marker, stop, back 10 feet, ¼ turn to left.
2. Beginning on the right lead complete one small slow circle to the right, Change leads at the center of arena.
3. Complete one small slow circle to the left, Change leads in the center of the arena.
4. Begin large faster circle to right, Change leads in center of arena.
5. Complete large faster circle to the left, Change leads in center of arena
6. Run down center of arena past the end marker and do a right roll back, no hesitation.
7. Run up the middle to the other end of the arena past the end marker and do a left roll back, no hesitation.
8. Run up the middle to the center, stop, 1 spin to right, 1 spin to left. Hesitate to complete pattern.

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